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Reg.	No

Name.....

B.C.A. DEGREE (C.B.C.S.S.) EXAMINATION, OCTOBER 2018

Fifth Semester

Core Course—OPERATING SYSTEMS

(2013 Admission onwards)

Time: Three Hours

Maximum Marks: 80

Part A

Answer all questions.

Each question carries 1 mark.

- 1. Distinguish between CPU burst and I/O burst.
- 2. What are sockets?
- 3. Differentiate medium term scheduler and long term scheduler.
- 4. What is a CS problem?
- 5. What is Dining Philosopher's problem?
- 6. What is internal fragmentation?
- 7. What do you mean by a system call?
- 8. What is turn around time?
- 9. What are threads?
- 10. What is the function of a loader?

 $(10\times1=10)$

Part B

Answer any eight questions. Each question carries 2 marks.

- 11. What is demand paging?
- 12. Explain the process state diagram.
- 13. Compare and contrast the features of multiprocessor and time sharing systems.
- 14. What is an RRAG/RAG?
- 15. What is producers-consumers problem?
- 16. Differentiate logical address and physical address.

Turn over

- 17. Explain how multiprogramming increases the utilization of CPU?
- 18. Briefly discuss single-level and two-level structural directories.
- 19. Discuss Round Robin scheduling policy.
- 20. What are the attributes of a file?
- 21. Distinguish between symmetric multiprocessing and asymmetric multiprocessing.
- 22. What are the contents of PCB?

 $(8 \times 2 = 16)$

Part C

Answer any six questions. Each question carries 4 marks.

- 23. What are the different types of memory fragmentations? What is the solution to it?
- 24. By illustrating the structure of process, say PI, explain the Petersons solution to critical section problem.
- 25. What is thrashing? What is the cause of thrashing? How does the system detect thrashing? What is the system do to eliminate this problem?
- 26. What are the advantages of inter-process communication? How communication takes place in shared-memory environment. Explain.
- 27. Explain the functions of an operating system.
- 28. Discuss about different file access methods.
- 29. Explain the basic concepts of semaphores and monitors.
- 30. What are the criteria for evaluating the CPU scheduling algorithms? Why do we need it?
- 31. How memory protection and allocation are implemented in contiguous memory?

 $(6 \times 4 = 24)$

Part D

Answer any **two** questions. Each question carries 15 marks.

- 32. Explain about various page replacement algorithms.
- 33. Discuss and distinguish between the various CPU scheduling algorithms with suitable example.
- 34. Explain with the help of necessary diagrams the file system implementation?
- 35. Discuss the various deadlock handling techniques.

 $(2 \times 15 = 30)$